

# Franklin Paint Company

259 Cottage Street Franklin, MA 02038

Ph: 800-486-0304 Fax: 508-528-8152 www.franklinpaint.com

## PreMarked Layout Tape



Item # DT300

PreMarked layout Tape  
Instructions

### COLOR CODING FOR THE PRE-MARKED LAYOUT TAPE

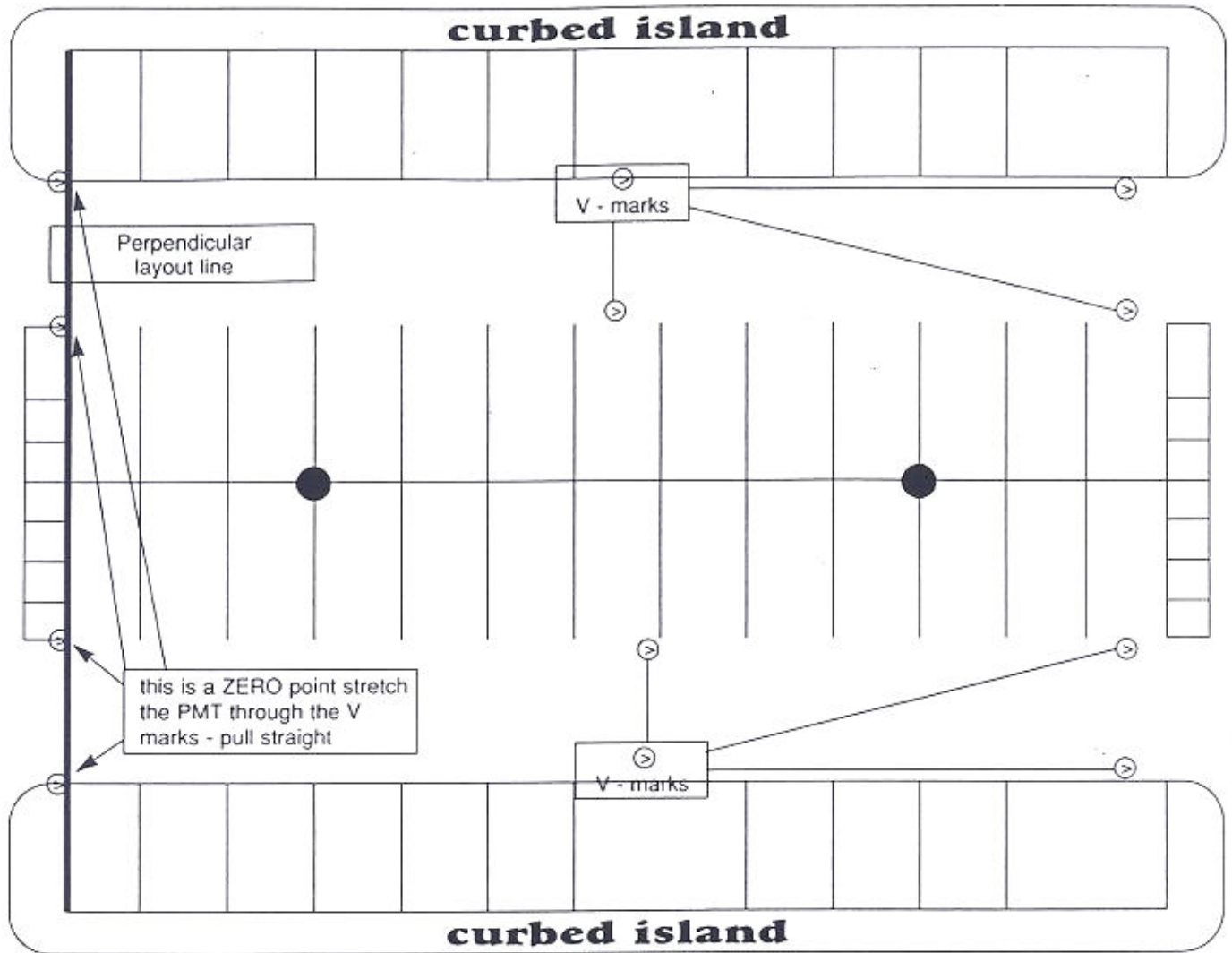
ORANGE	8'6"	STRAIGHT IN STALLS
GREEN	9'0"	STRAIGHT IN STALLS
RED	10'0"	STRAIGHT IN STALLS
PURPLE	9'0"	60 DEGREE ANGLE STALLS
YELLOW	10'0"	60 DEGREE ANGLE STALLS

#### USAGE:

- 1.) ESTABLISH YOUR BASE LINE AND YOUR PERPENDICULAR LINE. TRY TO LOCATE THE PERPENDICULAR LAYOUT LINE AT THE END OF THE BAYS.
- 2.) FROM THESE REFERENCE LINES LOCATE YOUR FIRST STALL.
- 3.) FOR **ANGLE** STALL LAYOUTS DETERMINE YOUR OFFSET AND VERIFY THE ANGLE DIRECTION.
- 4.) PLACE CHALK OR CRAYON MARKS AT THE STALL DEPTH (18 FEET, ETC) DISTANCE FROM THE BASELINE, CURB OR BAY CENTERLINES. YOU SHOULD PLACE ONE MARK ON THE PERPENDICULAR LAYOUT LINE. THIS WILL ESTABLISH YOUR BASE LAYOUT POINT FOR EACH BAY. THESE MARKS SHOULD BE V-SHAPED AND SPACED EVERY 125 TO 150 FEET.
- 5.) PLACE THE **ZERO** OF THE **PMT** ON THIS ORIGINATION POINT HOLDING IT IN PLACE WHILE YOU STRETCH THE PMT OUT ACROSS THE LOT. MAKE SURE TO ALLOW FOR THE STALL OFFSET IN EACH BAY OF **ANGLE** STALLS.
- 6.) PULL THE PMT STRAIGHT WHILE ALIGINING IT THROUGH THE **V-MARKS**
- 7.) SELECT THE CORRECT COLOR FOR YOUR STALL WIDTH AND PLACE THE T-SHAPED MARK AT EACH COLOR LOCATION.
- 8.) IN EXTREMELY WINDY CONDITIONS OR WHERE THE LOT HAS RADICAL GRADE CHANGES, YOU SHOULD SHORTEN YOUR DISTANCE AND WEIGHT BOTH ENDS OF THE **PMT** TO INSURE STRAIGHTNESS.
- 9.) SNAP YOUR CHALKLINES FROM THE T TO T-ONCE YOUR CENTERLINES ARE IN PLACE YOU SHOULD BE READY TO START PAINTING.
- 10.) WHERE SINGLE PARKING BAYS ARE ENCLOSED BY CURBS, IT IS NECESSARY TO LAY THE PMT ALONG THE CURB AND MAKE A SET OF MARKS FOR THE BACK OF THE STALL.

SEE PAGE 2 FOR LAYOUT SKETCHES

**Stalls 9' 0" wide  
18' 0" long  
Aisle 24' 0"**



With the PMT in place – the T-shaped marks would be placed on the GREEN spacing to provide 9 foot stalls.

For ANGLE stalls – mark the **OFFSET** distance and use that point as your **ZERO**.

